# **Statistics Cheat Sheet**

# Mr. Roth, Mar 2004

### 1. Fundamentals

- a. Population Everybody to be analysed
  - Parameter # summarizing Pop
- b. Sample Subset of Pop we collect data on
  - Statistics # summarizing Sample
- c. Quantitative Variables a number
  - Discrete countable (# cars in family)
  - ♦ Continuous Measurements always # between
- d. Qualitative
  - Nominal just a name
  - Ordinal Order matters (low, mid, high)

# **Choosing a Sample**

- Sample Frame list of pop we choose sample from
- Biased sampling differs from pop characteristics.
- Volunteer Sample any of below three types may end up as volunteer if people choose to respond.

# Sample Designs

- e. Judgement Samp: Choose what we think represents
  - Convenience Sample easily accessed people
- f. Probability Samp: Elements selected by Prob
  - ♦ Simple random sample every element = chance
  - Systematic sample almost random but we choose by method
- g. Census data on every everyone/thing in pop

# Stratified Sampling

Divide pop into subpop based upon characteristics

- h. Proportional: in proportion to total pop
- i. Stratified Random: select random within substrata
- j. Cluster: Selection within representative clusters

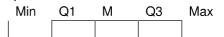
# **Collect the Data**

- k. Experiment: Control the environment
- I. Observation:

#### 2. Single Variable Data - Distributions

- m. Graphing Categorical: Pie & bar chart)
- n. Histogram (classes, count within each class)
- o. shape, center, spread. Symmetric, skewed right, skewed left
- p. Stemplots
- q. Mean:  $\overline{x} = \sum_{i} x_i / n$
- r. Median: M: If odd center, if even mean of 2

s. Boxplot:



- t. Variance:  $s^2 = \sum (x \overline{x})^2 / (n 1) = SS_x / (n 1)$ ,
- u. p78: standard deviation,  $s = \sqrt{s^2}$

v. 
$$SS_x = \sum (x - \bar{x})^2 = \sum x^2 - (\sum x)^2 / n$$

- w. Density curve relative proportion within classes area under curve = 1
- x. Normal Distribution: 68, 95, 99.7 % within 1, 2, 3 std deviations.
- y. p98: z-score  $z = (x \overline{x})/s$  or  $(x \mu)/\sigma$
- z. Standard Normal: N(0,1) when  $N(\mu,\sigma)$

# 3. Bivariate - Scatterplots & Correlation

- a. Explanatory independent variable
- b. Response dependent variable
- c. Scatterplot: form, direction, strength, outliers
- d. form is linear negative, ...
- e. to add categorical use different color/symbol
- f. p147: Linear Correlation- direction & strength of linear relationship
- g. Pearsons Coeff:  $\{-1 \le r \le 1\}$  1 is perfectly linear + slope, -1 is perfectly linear slope.

$$\mathrm{h.} \quad r = \frac{1}{n-1} * \sum \frac{(x-\overline{x})}{s_x} \frac{(y-\overline{y})}{s_y} = \frac{SS_{xy}}{\sqrt{SS_x SS_y}} \; ,$$

i.  $r = z_x z_y / (n - 1)$ ,

j. 
$$SS_{xy} = \sum xy - \frac{\sum x \sum y}{n}$$

#### 4. Regression

- k. least squares sum of squares of vertical error minimized
- I. p154:  $y = b_0 + b_1 x$ , or  $\hat{y} = a + bx$ ,
- m. (same as y = mx + b)

n. 
$$b_1 = \frac{\sum (x - \overline{x})(y - \overline{y})}{\sum (x - \overline{x})^2} = \frac{SS_{xy}}{SS_x} = r(s_y / s_x)$$

o. Then solving knowing lines thru centroid  $((\overline{x},\overline{y});a=\overline{y}-b\overline{x}$ 

$$p. \quad b_0 = \frac{\sum y - (b_1 \sum x)}{n}$$

- q. r^2 is proportion of variation described by linear relationship
- r. residual = y  $\widehat{y}$  = observed predicted.

- s. Outliers: in y direction -> large residuals, in x direction -> often influential to least squares line.
- t. Extrapolation predict beyond domain studied
- u. Lurking variable
- v. Association doesn't imply causation

# 5. Data – Sampling

- a. Population: entire group
- b. Sample: part of population we examine
- Observation: measures but does not influence response
- d. Experiment: treatments controlled & responses observed
- e. Confounded variables (explanatory or lurking) when effects on response variable cannot be distinguished
- f. Sampling types: Voluntary response biased to opinionated, Convenience easiest
- g. Bias: systematically favors outcomes
- h. Simple Random Sample (SRS): every set of n individuals has equal chance of being chosen
- i. Probability sample: chosen by known probability
- j. Stratified random: SRS within strata divisions
- k. Response bias lying/behavioral influence

### 6. Experiments

- a. Subjects: individuals in experiment
- b. Factors: explanatory variables in experiment
- c. Treatment: combination of specific values for each factor
- d. Placebo: treatment to nullify confounding factors
- e. Double-blind: treatments unknown to subjects & individual investigators
- f. Control Group: control effects of lurking variables
- Gompletely Randomized design: subjects allocated randomly among treatments
- Randomized comparative experiments: similar groups nontreatment influences operate equally
- Experimental design: control effects of lurking variables, randomize assignments, use enough subjects to reduce chance
- j. Statistical signifi: observations rare by chance
- k. Block design: randomization within a block of individuals with similarity (men vs women)

### 7. Probability & odds

- a. 2 definitions:
- b. 1) Experimental: Observed likelihood of a given outcome within an experiment
- c. 2) Theoretical: Relative frequency/proportion of a given event given all possible outcomes (Sample Space)

- d. Event: outcome of random phenomenon
- e. n(S) number of points in sample space
- f. n(A) number of points that belong to A
- g. p 183: Empirical: P'(A) = n(A)/n = #observed/ #attempted.
- h. p 185: Law of large numbers Exp -> Theoret.
- i. p. 194: Theoretical P(A) = n(A)/n(S), favorable/possible
- j.  $0 \le P(A) \le 1$ ,  $\sum$  (all outcomes) P(A) = 1
- k. p. 189: S = Sample space, n(S) # sample points.Represented as listing  $\{(, ), ...\}$ , tree diagram, or grid
- I. p. 197 Complementary Events  $P(A) + P(\overline{A}) = 1$
- m. p200: Mutually exclusive events: both can't happen at the same time
- n. p203. Addition Rule: P(A or B) = P(A) + P(B) P(A and B) [which = 0 if exclusive]
- p207: Independent Events: Occurrence (or not) of A does not impact P(B) & visa versa.
- p. Conditional Probability: P(A|B) Probability of A given that B has occurred. P(B|A) – Probability of B given that A has occurred.
- q. Independent Events iff P(A|B) = P(A) and P(B|A) = P(B)
- r. Special Multiplication. Rule: P(A and B) = P(A)\*P(B)
- s. General mult. Rule: P(A and B) = P(A)\*P(B|A) = P(B)\*P(A|B)

#### t. Odds / Permutations

- u. *Order important vs not* (Prob of picking four numbers)
- v. Permutations: nPr, n!/(n r)!, number of ways to pick r item(s) from n items if order is important : Note: with repetitions p alike and q alike = n!/p!q!.
- w. Combinations: nCr, n!/((n r)!r!), number of ways to pick r item(s) from n items if order is NOT important
- x. Replacement vs not (AAKKKQQJJJJ10) (a) Pick an A, replace, then pick a K. (b) Pick a K, keep it, pick another
- y. Fair odds If odds are 1/1000 and 1000 payout. May take 3000 plays to win, may win after 200.

#### 8. Probability Distribution

- Refresh on Numb heads from tossing 3 coins. Do grid {HHH,....TTT} then #Heads vs frequency chart{(0,1), (1,3), (2,3), (4,1)} Note Pascals triangle
- Random variable circle #Heads on graph above.
  "Assumes unique numerical value for each outcome in sample space of probability experiment".
- c. Discrete countable number
- d. Continuous Infinite possible values.

- e. Probability Distribution: Add next to coins frequency chart a P(x) with 1/8, 3/8, 3/8, 1/8 values
- f. Probability Function: Obey two properties of prob.  $(0 \le P(A) \le 1, \sum (all outcomes) P(A) = 1.$
- g. Parameter: Unknown # describing population
- h. Statistic: # computed from sample data

İ		Sample	Population
ı		Campio	1 opaiation
	Mean	$\bar{x}$	μ - mu
İ	Variance	s <sup>2</sup>	$\sigma^2$
İ	Standard	s	σ - sigma
	deviation		o olgiila

i. Base: 
$$\bar{x} = \sum x/n$$
,  $s^2 = \frac{\sum (x-\bar{x})^2}{(n-1)}$ 

	Frequency Dist	Probability Distribution
Ме	$\overline{x} = \sum xf / \sum f$	$\mu = \sum [xP(x)]$
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Var	$s^2 = \frac{\sum (x - \overline{x})^2 f}{\sum f}$	$\sigma^2 = \sum [(x - \mu)^2 P(x)]$
	$s^2 = \frac{\sum_{i=1}^{N} (\sum_{j=1}^{N} f_j - 1)}{(\sum_{j=1}^{N} f_j - 1)}$	_
Std Dv	$s = \sqrt{s^2}$	$\sigma = \sqrt{\sigma^2}$

j. Probability acting as an  $f / \sum f$  . Lose the -1

# 9. Sampling Distribution

- a. By law of large #'s, as n -> population,  $\bar{x} \rightarrow \mu$
- b. Given  $\overline{x}$  as mean of SRS of size n, from pop with  $\mu$  and  $\sigma$ . Mean of sampling distribution of  $\overline{x}$  is  $\mu$  and standard deviation is  $\sigma/\sqrt{n}$
- c. If individual observations have normal distribution  $N(\mu,\sigma)$  then  $\overline{x}$  of n has  $N(\mu,\sigma/\sqrt{n}$ )
- d. Central Limit Theorem: Given SRS of b from a population with  $\mu$  and  $\sigma$ . When n is large, the sample mean  $\overline{x}$  is approx normal.

## 10. Binomial Distribution

- a. Binomial Experiment. Emphasize Bi two possible outcomes (success,failure). n repeated identical trials that have complementary P(success) + P(failure) = 1. binomial is count of successful trials where 0≤x≤n
- b. p: probability of success of each observation
- c. Binomial Coefficient: nCk = n!/(n k)!k!
- d. Binomial Prob:  $P(x = k) = \left(\frac{n}{k}\right)p^{k}(1-p)^{n-k}$
- e. Binomal  $\mu = np$
- f. Binomal  $\sigma = \sqrt{np(1-p)}$

#### 11. Confidence Intervals

- a. Statistical Inference: methods for inferring data about population from a sample
- b. If  $\bar{x}$  is unbiased, use to estimate  $\mu$
- c. Confidence Interval: Estimate+/- error margin
- d. Confidence Level C: probability interval captures true parameter value in repeated samples
- e. Given SRS of n & normal population, C confidence interval for  $\mu$  is:  $\bar{x} \pm z * \sigma / \sqrt{n}$
- f. Sample size for desired margin of error set +/-value above & solve for n.

# 12. Tests of significance

- g. Assess evidence supporting a claim about popu.
- h. Idea outcome that would rarely happen if claim were true evidences claim is not true
- i. Ho Null hypothesis: test designed to assess evidence against Ho. Usually statement of no effect
- j. Ha alternative hypothesis about population parameter to null
- k. Two sided: Ho:  $\mu = 0$ , Ha:  $\mu \neq 0$
- P-value: probability, assuming Ho is true, that test statistic would be as or more extreme (smaller Pvalue is > evidence against Ho)

m. 
$$z = \frac{\overline{x} - \mu}{\sigma / \sqrt{n}}$$

- n. Significance level  $\alpha$  : if  $\alpha$  = .05, then happens no more than 5% of time. "Results were significant (P < .01 )"
- o. Level  $\alpha$  2-sided test rejects Ho:  $\mu = \mu_0$  when  $\mu_0$  falls outside a level 1  $\mu_0$  confidence int.
- a. Complicating factors: not complete SRS from population, multistage & many factor designs, outliers, non-normal distribution, σ unknown.
- b. Under coverage and nonresponse often more serious than the random sampling error accounted for by confidence interval
- c. Type I error: reject Ho when it's true  $\alpha$  gives probability of this error
- d. Type II error: accept Ho when Ha is true
- e. Power is 1 probability of Type II error